

## Summary of Entries

Divisions: The Four Divisions (Art, Entertainment, Animation, Manga)

Entry Period: Thursday, July 7 - Friday, September 9, 2016 65 days

### ■ Number of Entries

Art Division	
Interactive art	202
Media installations	256
Video works	660
Video installations	207
Graphic art	701
Internet art	83
Media performances	95
計	2,204

Entertainment Division	
Games	81
Video / sound works	255
Multimedia productions	79
Gadgets, electronics device	68
Websites	53
Application software	32
計	568

Animation Division	
Animated feature films Animated series	69
Animated short films	559
計	628

Manga Division	
Comics published in book form Comics published in a magazine	521
Comics published online	53
Self-published comics	60
計	634

<b>Total number</b>	<b>4,034</b>
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### ■ Entries from Abroad

2,249 works from 87 countries and regions

(last year's festival received 2,216 works from 86 countries and regions)

Algeria, Argentina, Armenia, Australia, Austria, Azerbaijan, Belarus, Belgium, Bolivia, Bosnia and Herzegovina, Brazil, Bulgaria, Cambodia, Canada, Chile, China, Colombia, Cote d'Ivoire, Croatia, Cyprus, Czech Republic, Denmark, Dominican Republic, Egypt, Estonia, Finland, France, Ghana, Georgia, Germany, Greece, Guadeloupe, Guatemala, Hong Kong, Hungary, India, Indonesia, Iran, Iraq, Ireland, Israel, Italy, Kazakhstan, Kenya, Kosovo, Latvia, Lebanon, Lithuania, Luxembourg, Macedonia, Malaysia, Mexico, Montenegro, Netherlands, New Zealand, Norway, Pakistan, Palestinian Authority, Peru, Philippines, Poland, Portugal, Romania, Russia, Saudi Arabia, Serbia, Singapore, Slovakia, Slovenia, South Africa, South Korea, Spain, Sudan, Sweden, Syria, Switzerland, Taiwan, Thailand, Tunisia, Turkey, Ukraine, United Arab Emirates, United Kingdom, United States, Uzbekistan, Venezuela, Vietnam